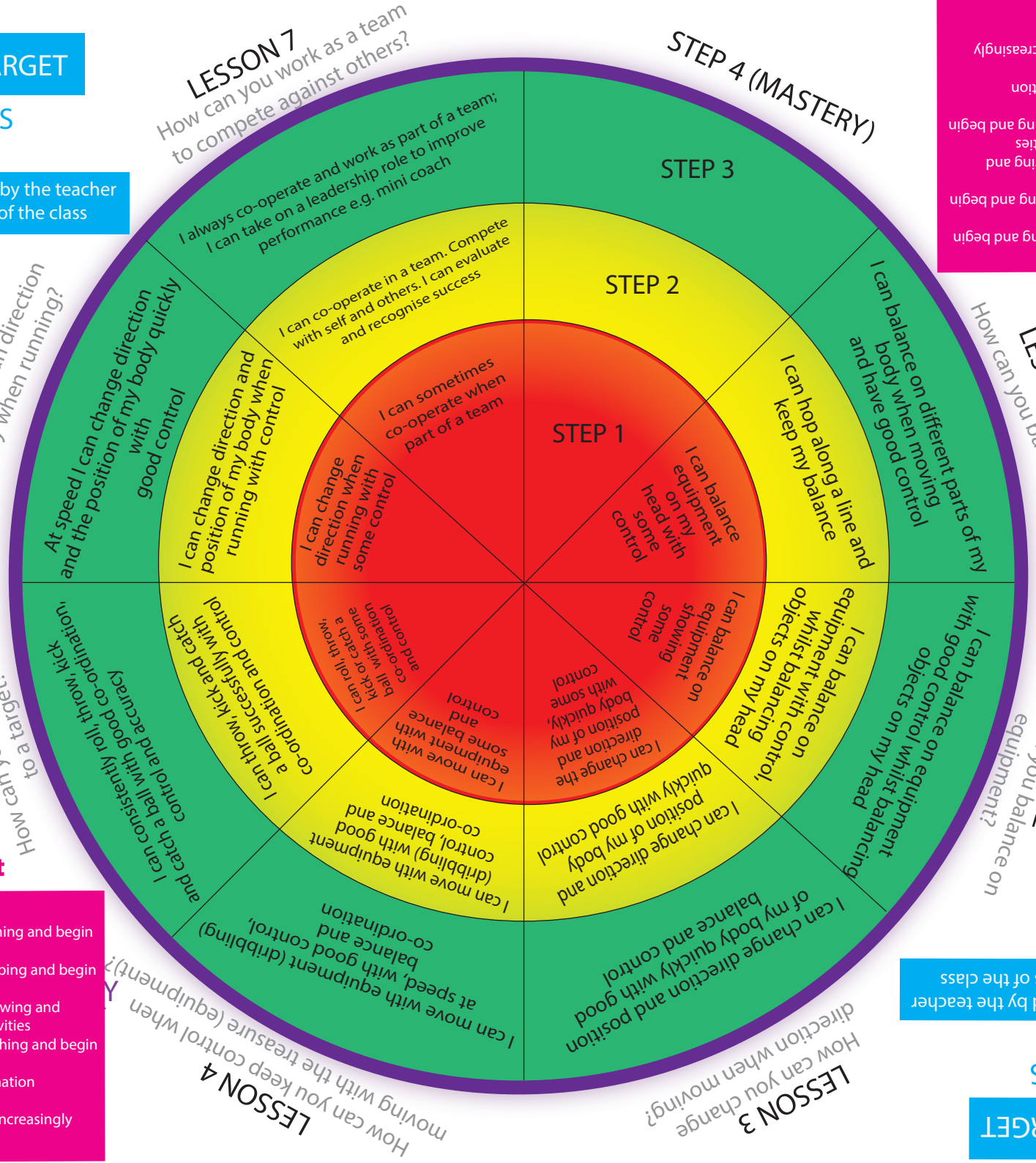


This framework should be adapted by the teacher to meet the learning requirements of the class



- Can Master basic movements such as running and begin to apply these in a range of activities
 - Can Master basic movements such as jumping and begin to apply these in a range of activities
 - Can master basic movements such as throwing and begin to apply these in a range of activities
 - Can master basic movements such as catching and begin to apply these in a range of activities
 - Can demonstrate agility, balance, co-ordination
 - Can co-operative physical activities
 - Can compete against self in a range of increasingly challenging situations.

End of KS1 Attainment Target



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