Design and Technology - Coverage and projects at Weeke

	Autumn	Spring	Summer
EYFS	Mechanisms (simple flaps) Make a simple flap picture linked to the story Dear Zoo Food (following simple instructions) Make gingerbread following simple widgit instructions	Structures (towers, building – using blocks and construction materials inside and outside) In continuous provision	Textiles (joining a variety of different materials) In continuous provision
Year 1	Mechanisms (sliders and levers) Design, make and evaluate a moving Christmas card	Food and Nutrition (preparing fruit and vegetables, including cooking and nutrition) Design, make and evaluate a salad for the school salad bar	Structures (free standing structures) Design, make and evaluate a shelter for Captain Scott
Year 2	Mechanisms (wheels and axles) Design, make and evaluate a moving vehicle for Bob (from Man on the Moon)	Textiles (templates and joining techniques) Design, make and evaluate a puppet to accompany the story Where the Wild Things Are	Food and Nutrition (preparing fruit and vegetables, including cooking and nutrition) Design, make and evaluate a wrap for your packed lunch
Year 3	Structures (shell structures) Design, make and evaluate packaging to promote animals at the zoo	Food (healthy and varied diet, including cooking and nutrition) Design, make and evaluate a range of balanced and varied snacks for the snack bar	Mechanisms (levers and linkages) Design, make and evaluate a moving picture linked to story George and the Dragon
Year 4	Food (healthy and varied diet, including cooking and nutrition) Design, make and evaluate a healthy soup for the school kitchen.	Electrical Systems (simple circuit and switches, including programming and control) Design, make and evaluate a portable source of light to see artefacts in a tomb	Textiles (2D shape to 3D shape product) Design, make and evaluate a soft toy to be sold at Marwell Zoo
Year 5	Mechanical Systems (pulleys or gears) Design, make and evaluate a new fairground ride for Paultons Park	Electrical Systems (using more complex switches and circuits, including programming, control and monitoring) (WORK IN PROGRESS – TO LINK UP WITH FAIRGROUND RIDES USING MICROBIT)	Food (celebrating culture and seasonality, including cooking and nutrition) Design, make and evaluate a dip for a Greek banquet
Year 6	Structures (frame structures) Design, make and evaluate a bridge that is either permanent or portable for tanks during wartime to cross a river, trench and any extensive gap	Textiles (combining different fabric shapes, including CAD) Design, make and evaluate a mobile phone carrier	Food (celebrating culture and seasonality, including cooking and nutrition) Design, make and evaluate a buffet for the end of year party

Curriculum design at Weeke – coverage of strands throughout primary career

Mechanisms	Structures	Textiles	Electrical Systems	Food
Flaps (Simple Levers) - EYFS	Towers and buildings (block and construction areas) - EYFS	Joining a variety of materials - EYFS		Preparing fruit and vegetables and manipulating dough, following simple instructions - EYFS
Sliders and Levers – Y1	Free Standing Structure – Y1	Templates and joining – Y2	Simple circuits and switches – Y4	Preparing Fruit and Vegetables – Y1 and 2
Wheels and Axles – Y2	Shell Structures – Y3	2D shape to 3D product – Y4	More complex switches – Y5	Healthy and varied diet – Y3 and 4
Levers and Linkages – Y3	Frame Structures – Y6	Combining different fabric shapes – Y6		Celebrating culture and seasonality – Y5 and 6
Pulleys and Gears – Y5				